

CU3 Single Pipe to the Desktop

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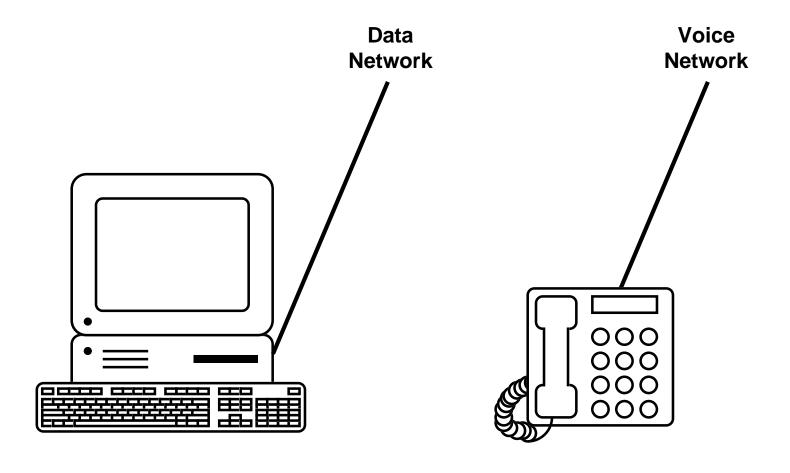
Single Pipe to the Desktop?



- Not if,
- But:
 - ➤ What?
 - ➤ Why?
 - ➤ When?
 - ➤ How?

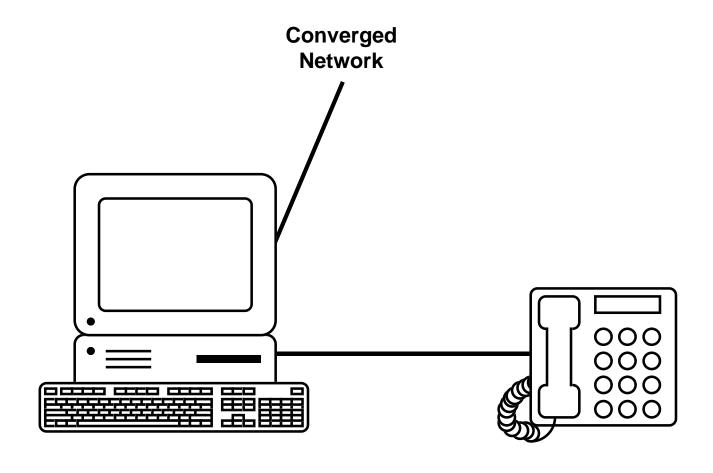
Traditional Approach: Separate Voice and Data "Pipes"





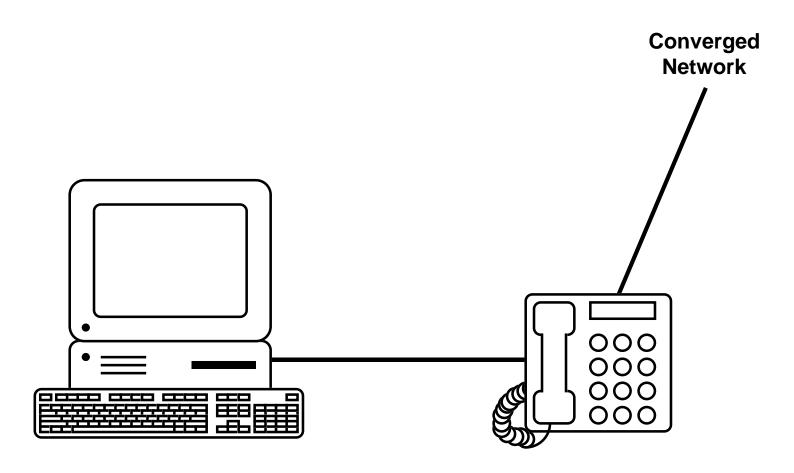
Approach #1: Phone as PC Peripheral





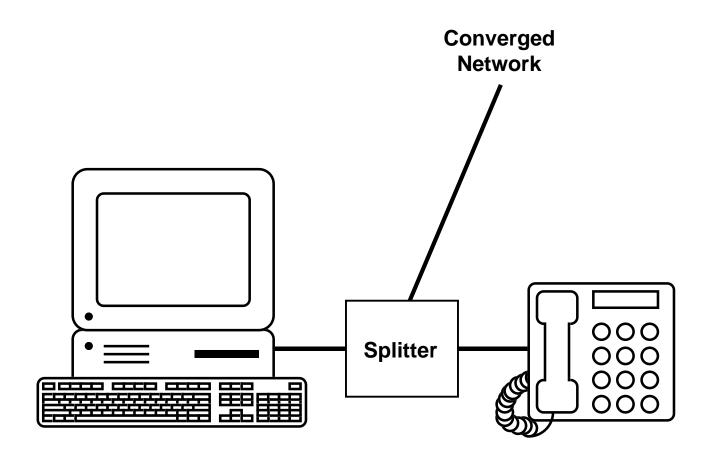
Approach #2: Phone as Hub





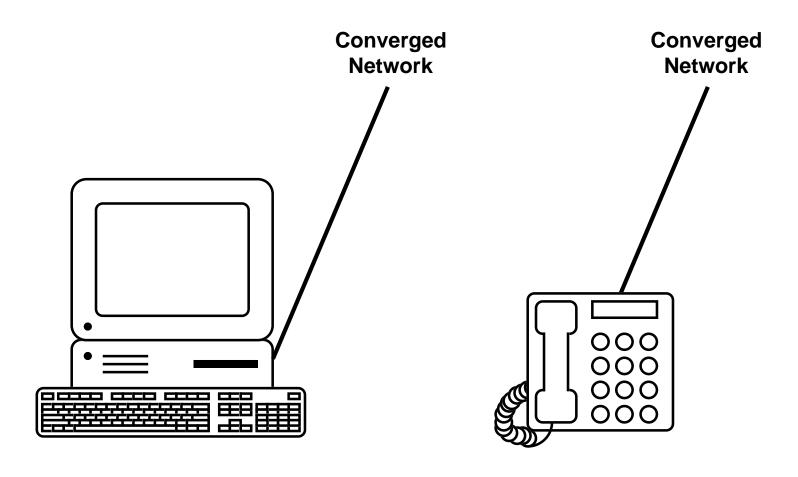
Approach #3: PC and Phone via a Splitter





Approach #4: PC and Phone as Network Peers

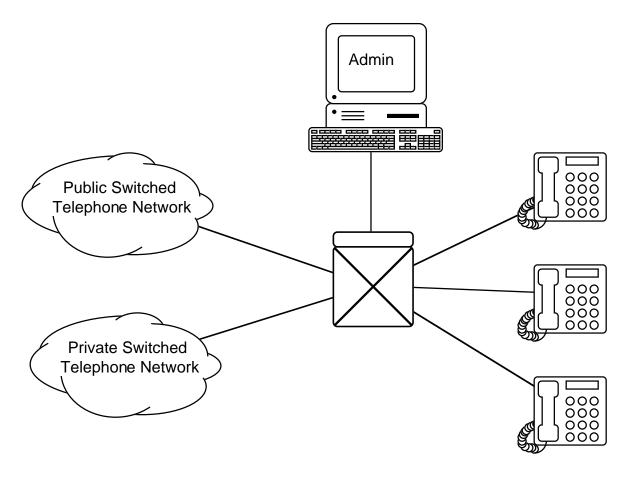




Telephone System Implementation

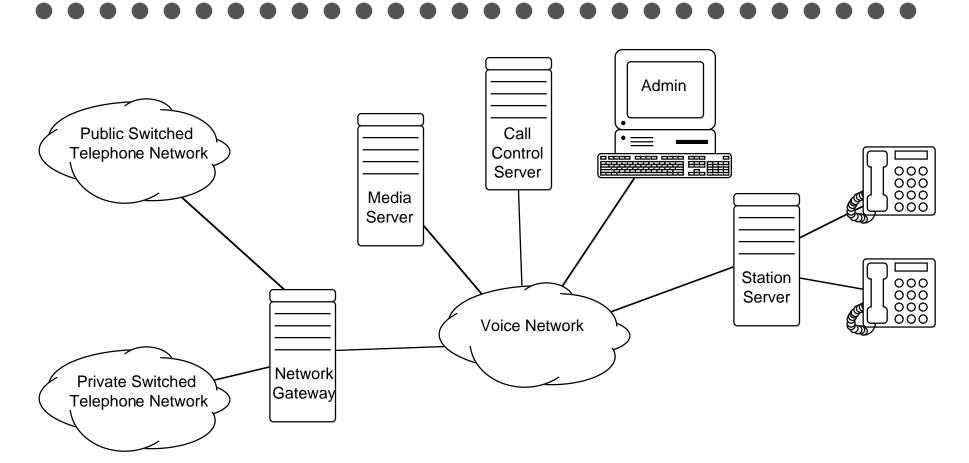






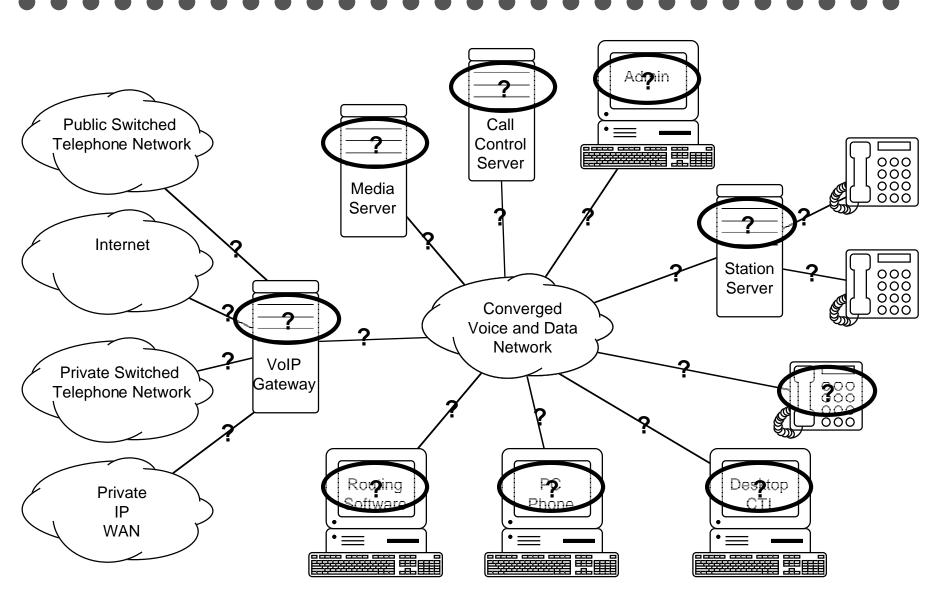
Distributed PBX Architecture





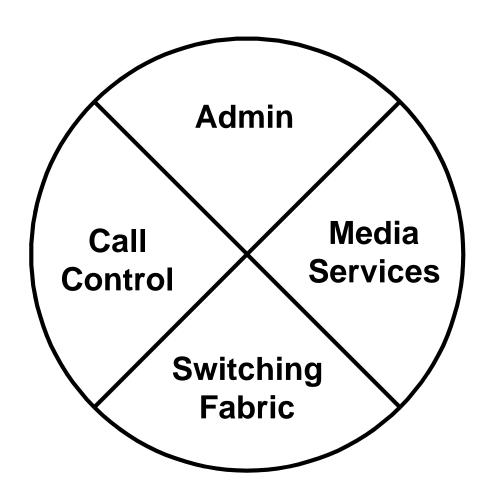
Telephone System Implementation





Telephone System Technologies

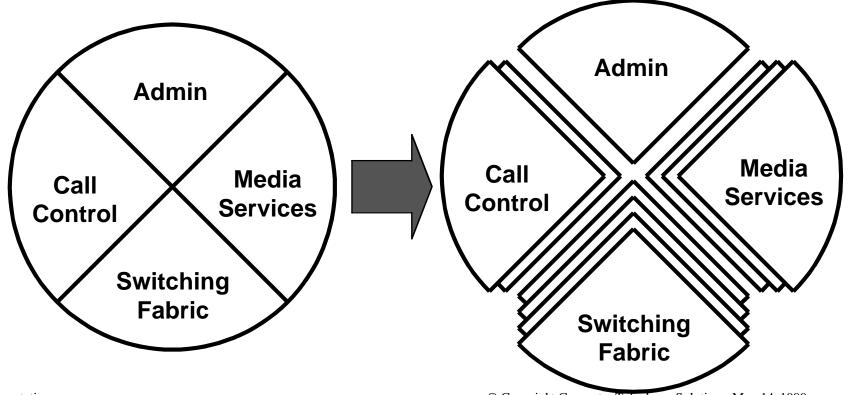




Computer Telephony Revolution



- Using off-the-shelf computer technologies to implement telephone system components
- Shift from Monolithic to Modular systems



Switching Fabric



- Establishes media stream channels between endpoints and conveys signaling information
- Traditional Switching Fabric
 - ➤ TDM bus backplanes connecting line cards
 - ➤ Analog (POTS) and digital (T-1, ISDN, proprietary) telephony circuits
- IP Telephony Switching Fabric
 - ➤ Packetized voice over conventional IP networking infrastructure
 - ➤ Typically based on off-the-shelf computer technology
- Other Alternatives

Motivation for Single Network



■ Engineering

- ➤ Because we can?
- ➤ More elegant?

■ Economics

- ➤ Cheaper to Install?
- ➤ Cheaper to Maintain?

Applications

- ➤ New capabilities?
- ➤ New flexibility?